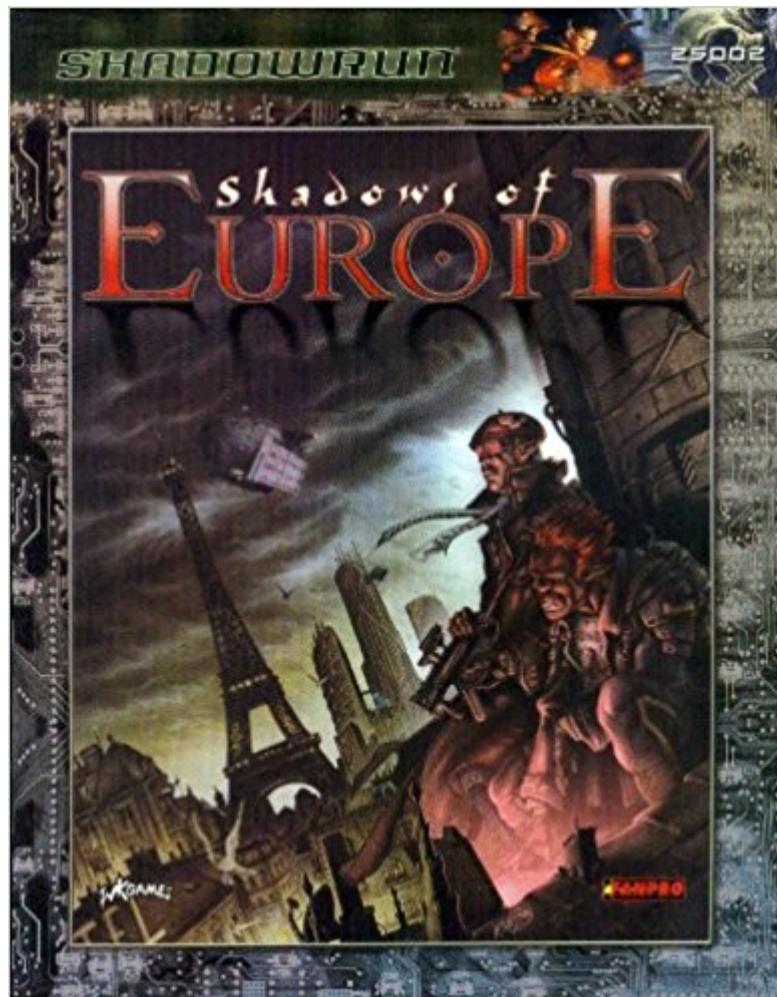


The book was found

Shadows Of Europe (Shadowrun)



Synopsis

A New World in the Shell of the Old "Clash of cultures. That's what Europe is, term. You can't cross the road without finding yourself in a completely different country, with its own history, laws, cultural traditions, prejudices and shadow scene. It's a friggin' maze of people and places, all acting like a big dysfunctional family. The Euro shadows are treacherous to navigate, but believe me, chum, the opportunities are unbelievable." Shadows of Europe details over a dozen European countries, from the fractured Allied German States to the mysterious elven nation of Tir na nog. Each entry covers the prime locations, people to know and buzz on the street, all from a shadowrunner's point of view. The New European Economic Community is also described, as are corporations, criminal organizations and magic unique to Europe. For use with Shadowrun, Third Edition.

Book Information

Paperback: 240 pages

Publisher: FanPro (June 1, 2003)

Language: English

ISBN-10: 1932564101

ISBN-13: 978-1932564105

Product Dimensions: 10.5 x 8.9 x 0.5 inches

Shipping Weight: 1.2 pounds (View shipping rates and policies)

Average Customer Review: 4.5 out of 5 starsÂ See all reviewsÂ (2 customer reviews)

Best Sellers Rank: #1,091,658 in Books (See Top 100 in Books) #40 inÂ Books > Science Fiction & Fantasy > Gaming > Shadowrun

Customer Reviews

Shadows of Europe is the sort of book that I wish Catalyst could do. Heavily detailed about a continent, with good maps and information. Frankly, this is a must buy to me, as you get tons of info. about 13 regions in Europe. Admittedly, this is now 10 years out of date, but that is pretty easy to handwave. Shadows of Europe allows you to run a good European game, and has encouraged me to buy the other Shadows book that Fanpro put out. Well done.

This book is pretty good for those of you who have a thirst for the the places in Shadowrun besides Seattle and Denver. This book details most of Europe with the exception of the Balkans and western Russia which i suspect will be covered in Shadows of Asia. Shadows of Europe gives all the info needed to do runs and even campaigns in Europe. Ranging from cities like London Paris to even

Rome and Munich. This is a must for the runners tired of Seattle and Denver

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